Game Overview Document



**QUEST FOR THE CROWN**

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Curitiba  
04/12/2014  
V. 1.0

Revisions

| Versão | Autores Principais | Descrição da Versão | Finalização |
| --- | --- | --- | --- |
| V0.1 | Diogo Muller de Miranda | Initial Template.. | 04/12/2014 |
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# Executive Summary

## Game Type

Aaaaaaa.

## Unique Selling Point

Aaaaaaa.

# Game Elements

## Gameplay

Aaaaaaa.

## Game Pacing

Aaaaaaa.

## Target Audience

Aaaaaaa.

# Story Elements

## Synopsis

Aaaaaaa.

## Setting

Aaaaaaa.

## Tone

Aaaaaaa.

## Player Role

Aaaaaaa.

# Interface

## Perspective

Aaaaaaa.

## Mechanics

Aaaaaaa.

## Controls

Aaaaaaa.